



Leadership and Team Challenge Program – Camp SOPL

1. *Enhance personal growth*
2. *Strengthen a sense of community*

Day 1 Armoury Challenge Program

This can be operated as a stand-alone program or as Day 1 of a 2-day program. Day 2 Sydney Olympic Park (SOP) Challenge is the opportunity to further build on the foundation skills and learnings gained on Day 1.

Learning Outcomes

- Personal Growth
 - Build Resilience
 - Opportunities for Leadership
 - Strategic thinking
- Sense of Community
 - Connect with others
 - Work as a team
 - Solve problems together

Day 1 Armoury Challenge Program Outline

Based in Newington Armoury the program introduces students to working in teams and exploring practical leadership in complex and challenging situations. Students must work together to complete a course of problem solving and team building initiatives. Students will identify their individual leadership styles, the foundations of an effective team, the various roles people play within a group and they will work collaboratively to build an efficient team.



Day 1 Leadership/Team Initiatives	
9am	Arrival and Brief – Full Value Contract
9am	Leadership Models Introduction (Theory) Can be jointly run by teachers and YMCA staff
10am	Initiative 1 Personalities & Leadership Marshmallow Challenge
12pm	Lunch at the Lodge
12.45pm	Initiative 2 Project Management Task 1
2.45pm	Initiative 3 Navigate for Dinner
4:45pm	Debrief
5:30pm	Free Time prior to dinner
6pm	Dinner
7pm	Initiative 4 Project Management Task 2



Initiatives

-  Minefield
-  Toxic Swamp
-  Great Escape
-  Trailer Recovery
-  Traverse Rescue
-  All Aboard
-  Log Crossing