



SPORTS COMPETITIONS

Junior Outdoor Soccer

Summer 2026/27

Information & Registration Pack

Ryde Community Sports Centre

ELS Hall Park, Kent Rd, North Ryde
9878 2223 | ymcansw.org.au/ryde



Welcome and thank you for choosing the Y NSW outdoor sports competitions. All of our competitions are professionally run and are **SERIOUSLY FUN**. Our sports competitions focus on fun, fairness and participation. We have great facilities and referees and offer the latest in online draws, results and fixtures.

This document contains all the information in regards to our Summer Football competition for juniors and includes information about registering **ONLINE**. Our Summer Football competition is 4-a-side for Minis & 6-a-side for Juniors/Youth and is played on the new state of the art outdoor synthetic pitch at ELS Hall Park.

COMPETITION DETAILS

COMPETITION	SEASON DATES	GAME TIMES*	TEAM COSTS
Wednesday Minis Mixed (U6s-U7s)	14th October 2026 - 24th February 2027	5:00PM - 6:30PM	14 weeks = \$784 (incl. \$140 Deposit)
Wednesday Juniors Mixed (U8s-U11s) Wednesday Junior Girls (U10/11s)	14th October 2026 - 24th February 2027	5:00PM - 7:30PM	14 weeks = \$1078 (incl. \$140 Deposit)
Wednesday Youth Mixed (U12s-U16s) Wednesday Youth Girls (U12/13s)	14th October 2026 - 24th February 2027	6:30PM - 9:00PM	14 weeks = \$1120 (incl. \$140 Deposit)

***Time-slots and competition subject to demand and may change. In the event that not enough girls teams are registered to create a competition, all girls teams will have the option to enter a mixed juniors competition or receive a full refund**

***The Y NSW reserves the right to adjust the number of grading rounds therefore increasing or decreasing the number of competition rounds.**

Last game for 2026: Wed 9 Dec. First game for 2027: Wed 27 Jan

COMPETITION FEES

Deposit:

- Team Registration is secured with a **NON-REFUNDABLE** deposit equivalent to \$10/week of the competition (excluding card surcharge), which is taken off your remaining team fee balance. This deposit is paid online through The Y NSW Online Portal.

Team Fee Balance:

- The outstanding team fee balance is paid direct to the Centre and **must be paid before the team takes the court for the 4th week of the competition (Wed 4th Nov 2026).**
- RCSC will only accept bulk payments from the Team Manager rather than split payments for team fees.** Payments can be made either on The Y NSW Online Portal, over the phone or at the RCSC Reception by cash or card (card surcharge applies).
- RCSC accepts Active Kids Vouchers (AKV's) towards team fee totals. The Team Manager is responsible for submitting any players' AKV to be used toward the team fee balance by the second week of the competition (Wednesday 21st October 2026). The Team Contact must confirm which players are redeeming AKVs in a single email to admin.rcsc@ymcansw.org.au. Staff will then acknowledge and provide the link for guardians to lodge their AKV details.
- No discount on fees will be given if a BYE exists and/or a forfeit occurs in your competition division.
- Failure to pay by the due date may result in your team to be withdrawn from the competition with NO refund of the deposit
- Team Season fee is NOT inclusive of Individual Player Registration through PlayFootball which is a separate per person cost (details below).

TEAM WITHDRAWALS AND REFUNDS

- The team fee deposit paid at the time of registration is NON-REFUNDABLE.
- If a team elects to withdraw from the competition BEFORE the full team fee balance is paid, they will be required to pay the outstanding amount. If the balance isn't paid then the team will be banned from future competitions until payment has been made.
- If a team elects to withdraw from the competition after the full team fee balance is paid, they are not eligible for a refund, irrespective of when the team is withdrawn.
- If RCSC deems that a team cannot be accommodated due to insufficient teams in an appropriate division, a full refund of the deposit will be offered. Note: this is at RCSC discretion and not relevant if a team elects to withdraw due to grading or timeslot allocation preferences not being met
- The Y reserves the right not to offer any refunds if your team is withdrawn from the competition due to any violations of our Code of Conduct.

FNSW REGISTRATION / INSURANCE DETAILS

No Registration = No Play Policy will be enforced by the centre.

Insurance only needs to be paid once per season, even if you play in multiple competitions (eg. Men's and Mixed).

The insurance program through Football NSW administered by Gow-Gates Insurance Brokers.

<https://gowgatesport.com.au/football>

REGISTRATION / INSURANCE FEES

JUNIORS (U18 and below) = \$8

The process is done 100% online through the method below.

How to Register:

1. Visit Playfootball.com.au
2. Click Find a place to play and choose Youth football
3. Search North Ryde 2113, click list view and select Ryde YMCA, then click Register Now
4. Create Playfootball account if required or login to existing account using email and password
 - a. NOTE: if you are a parent/guardian, you'll need to login to your own PlayFootball account and register your child on their behalf
5. Select the correct product (Outdoor Football - Juniors - NOT Indoor Futsal)
6. Proceed through registration steps and answer all relevant questions. Playfootball requires a full face photo portrait to be added to profile so ensure to do this
7. Select RYDE YMCA agreeable items to proceed and choose which team you will be joining

IMPORTANT: Please report all injuries and incidents immediately to Centre staff so that an Incident Form can be completed. Failure to report injuries at the time of incidence may result in any subsequent Personal Injury insurance Claim being declined by the insurer.

REGISTRATION PROCESS

STEPS TO REGISTER A TEAM + ADD PLAYERS

THE TEAM MANAGER MUST BE 18 YEARS OR OVER

Online registrations can be made on The Y NSW Online Portal. The Team Manager is the person (18yrs+) who is the Primary Contact for the team and whom takes responsibility for communicating with their players regarding registration requirements and all other matters during the season. The Team Manager must complete the Team Registration online first and then all individual players (or their guardians) will need to register via PlayFootball before the start of the season.

As the deposit is NON-REFUNDABLE, please only submit a team registration if you have a viable team. There are no refunds for change of mind or due to not having enough players for the competition.

If you do not already have a Y NSW Online account, you will need to create one, following the prompts.

1. Team Manager pays Deposit (to Register the Team):

- Visit the Ryde Community Sports Centre website and go to the Outdoor Football Page (<https://www.ymcansw.org.au/centres/ryde-community-sports-centre/outdoor-soccer-football>)
- Find the competition you wish to register for and click "Register Now"
- Login to The Y Online Portal with your account or create one if you are new
- Click on the competition to register and follow the prompts (including confirming understanding of competition T&Cs)
- Pay the deposit as prompted

Once you have paid your Deposit, your team will have secured their spot for the season. Within 72hrs you will receive an email from the Centre on your next steps to register your Team Details on GAMZ (Fixture Website).

NOTE: Teams who manage to register on GAMZ without completing the Deposit payment on The Y Online Portal will have their registration removed and may be banned from future seasons.

2. Team Manager & Players Registration on PlayFootball (NOT Y NSW Online Portal OR GAMZ):

- Teams must complete online registrations on PlayFootball for each new season/competition. There is no automatic 'roll over' of registrations from season to season.
- All players are required to register on PlayFootball before the start of the season, and will not be allowed to take the court until Registration has been confirmed.

ALL NEW PLAYERS MUST have their registration approved in person at the Centre using valid photo ID. If registration isn't approved then you can't play. Photo ID must be provided by each NEW player to the Centre (i.e. any players who have just been approved for Winter 2026 Season won't need to be approved again). ID Verification does not carry across sites / venues (i.e. any player who has been approved for Outdoor Season must also complete an ID verification for Indoor Season)

Minis - RCSC recommends 7 players per team, minimum of 5 and maximum of 10 players are allowed on each team. Players who do not turn 6 or older in 2026 are not permitted to participate in Summer Football competitions.

Juniors / Youth - RCSC recommends 9 players per team, minimum of 6 and maximum of 12 players are allowed on each team.

If you wish to have more than the maximum, the Team Captain must consult with the Competition Coordinator.

Age requirement- No junior player shall play in an age group more than two (2) years higher than they are qualified for, unless they have been granted dispensation by the Competition Coordinator.

ALL players must pay and complete FNSW individual registration via playfootballclub.com.au website. Teams must complete FNSW registrations for each new season/competition. There is no automatic "roll over" of registrations from season to season.

A minimum of 5 players (Minis) or 6 players (Juniors/Youth) must be registered WITH their ID check completed in person by Wednesday 7th October 2026 in order for the team to be included in the first week fixtures

PLEASE NOTE THAT WE OPERATE ON A FIRST SERVED BASIS AS CAPACITY IS LIMITED

GAME DETAILS + REQUIREMENTS

TEAM MANAGER - MUST BE 18YRS+

NEW: The Team Manager will be required to provide their Working With Children Check number at least 1 week prior to the start of the season (Wednesday 7th October 2026). Failure to provide a valid WWCC number may result in the team being removed from the competition with no refunds.

If the Team Manager plans to be away for a period of time, a new Team Manager with a valid WWCC number must be provided.

The Team Manager is the person responsible for registering the team online. They will be the key contact should the Centre need to provide any correspondence regarding the competition (eg. fee reminders, notice of forfeit). It will be the responsibility of the Team Manager to pass all correspondence on to their team players. This person may also act as a 'coach', or a different person may provide coaching support to the team if desired. They must be 18 years or above at the time of registration.

Team season fee payments must only come from the Team Manager. Teams can organise amongst themselves to determine the amount that individuals owe, but the Centre will **only accept bulk payments from the Team Manager.**

The Team Manager must be present at all games (including Youth) as they are the approved Adult for the team with a valid WWCC. If the Team Manager cannot attend games, another responsible Adult must be nominated with their WWCC approved.

If a team wishes to change the person listed as the Team Manager, please notify the Centre by email at admin.rcsc@ymcansw.org.au. Secondary contacts can also be listed.

DURATION OF GAME

Minis / Juniors: 30 minute time-slots 2 x 12 Minute Halves

Youth: 35 minute time-slots 2 x 14 Minute Halves

*Time may be reduced if teams are late which includes late signing onto scoring sheet. For Youth games, 1 point will be awarded to the opposing team every 3 minutes a team is late.

No score will be recorded for Minis / Junior games and there will be no competition ladder or finals. Teams will play through the whole season.

SIGN ON

- **IT IS THE TEAM MANAGERS RESPONSIBILITY TO ENSURE PLAYERS ARE SIGNED ON CORRECTLY.**
- All registered players must 'sign on' on the score sheet before the start of a game by placing either their shirt number or signature next to their name. **AT LEAST 4 REGISTERED MEMBERS OF THE TEAM MUST SIGN ON BEFORE THE GAME CAN START (3 for Minis). Fewer than the 4 registered players after 5 mins will result in a forfeit being declared.** A friendly can be played but only with players who are registered to play at RCSC.
- If an unregistered player takes the court, the game may be declared as a forfeit.
- **Borrowed players** must also write their names on the scoresheet and indicated which team they are registered in. (Note, you can borrow from the same or a lower division, but not a higher division).
- **Late players** must sign on before entering the court.
- The score sheet is located at the scorer's table before each game, games will not commence without all participating players signed on.

COMPETITION POINTS - YOUTH GAMES ONLY

Win = 3 points | Draw = 1 points | Loss = 0 point | Bye = 3 points | Forfeit-For = 3 points | Forfeit-Against = 0 points

Note: Scores are not recorded for Minis & Juniors games and therefore there is no competition ladder or finals

TEAMS AND PLAYERS

A minimum of 6 players (4 for Minis) must be fully registered (paid with ID Check completed) via PlayFootball by 12PM Wednesday 7th October to be eligible to play in the first week of the season.

- All competitions are 6v6 (including GK) with the exception of Minis which is 4v4.
- Four players for Minis teams and Six players for Junior/Youth teams must be registered by the above date to ensure your team is included in the competition: Wednesday 7th October 2026
- A maximum of 12 players are allowed on the team (10 for Minis). If you wish to have more than the maximum on your team, the Team Captain must consult with the Competition Coordinator first.
- Teams can add additional players throughout the season; however, the Centre holds the right to re-assess and make any necessary division changes to the team based on the additional recruited player and the newly formed team.
- A player must have played 5 games with the team to be eligible to play finals

GRADING

Generally, grading of teams is scheduled for the first 3 weeks of the season. However, the Centre may not conduct grading if team numbers only allow for one division. Similarly, RCSC may extend the number of grading weeks if grading results are inconclusive after 3 weeks. Divisions may be strictly aged based, or they may be organised across ages based on observed skill levels. .

Teams will be asked to fill out an Expression of Interest form after registering to provide information in relation to team playing ability, age, and ideal competition level. This will allow the Centre to more accurately grade teams during the Grading Rounds. Final determination of grades is the responsibility of the Competition Coordinators, in consultation with Centre Management, where necessary. While age is taken into account when grading, some divisions will accommodate a range of ages because the skill level is comparable. As such, divisions are often identified by letters, rather than a clear age bracket.

Please note: Decisions about a team's division are not based solely on whether they win or lose grading games. It takes into account a team's skill and performance, relative to other registered teams. While a team's performance in previous seasons or other local competitions may be taken into account for perspective when grading, all competitions are different and grading allocations reflect the varying skill and experience levels represented in a competition and that given point in time. Grading must take into account a team's likely performance if playing with its strongest line up, it is not possible to take into account that stronger players may be absent from time to time.

If there is an instance where a team cannot be suitably graded (i.e. there aren't enough teams of similar age/level to include in a competition), a full refund of any games not played will be issued.

Re-Grading Policy: In the event that the Competition Coordinator deems that a team would be better placed in a different division, the relevant teams will be contacted with the change of division proposal, and an opportunity for team feedback will be provided. The Competition Coordinator will review any feedback submitted and make the final decision about the viability of a division change. All impacted teams will be notified as required.

Please note a Team may request in writing to be re-graded but that does not guarantee the Team will be moved as it is dependent on a number of factors such as other teams, Court availability etc.

YOUTH ONLY: Teams that move into a different division will be placed with the same competition ladder statistics as the team 1 place outside semis/finals qualification (eg. in a division with Top 4 finals series, the re-graded team will be placed in equal 5th).

FORFEITS & FRIENDLIES

Teams considering a forfeit:

- At least 4 registered players from the team must take the court to avoid a forfeit (3 for Minis).
- A team **must** inform the Centre of their intent to forfeit as soon as possible, preferably by phone (9878 2223) and by email admin.rcsc@ymcansw.org.au.
- A phone call is necessary when giving limited notice e.g. 5 hours or less, with a follow-up email required as well. A voicemail message is not considered sufficient notice.
- RCSC will also send an email to the forfeiting team to confirm forfeit is acknowledged.

Forfeits require as much notice as possible to ensure your opposition are notified. Friendlies may be offered to forfeiting teams if enough notice is given. The field will be available for use during the forfeited timeslot if a friendly does not go ahead.

Teams being forfeited to:

- The Team Captain/Manager will be notified by phone in the event that the team's opposition intend to forfeit. If the Team Captain/Manager cannot be reached, RCSC staff will attempt to call other players in the team. Forfeits will also be confirmed by email.
- **Your team will receive a 3-0 win.**
- The Centre will do its best to arrange a friendly game for teams forfeited against, otherwise the time-slot of your game time will be available for your team to train.
- There are no refunds of season fees paid when your team misses a game due to a forfeit. The time-slot of your game time will be available for your team to use the court to train in lieu of refunds or friendlies.
- Note: Teams may be contacted in relation to moving time-slots in the case of forfeits

BORROWING PLAYERS

A Team may only borrow maximum of (2) registered players under the following circumstances:

1. If a team can only field (4) players on the court, then (2) registered player maximum can be borrowed making a total of (6) players on the court. Teams CANNOT borrow other registered players if there are already (6)
Note: Minis can borrow up to (1) player to make a total of (4) players on the court
2. You may NOT borrow any players from divisions above your own. eg. **CANNOT borrow a Youth player for a Junior game, and cannot borrow a Junior player for a Minis game.**
3. Borrowed players must be registered at RCSC and with Play Football.
4. It is the team captain's responsibility to notify staff members of any borrowed player. Games with unapproved borrowed players will be a forfeit.
5. **Players cannot be borrowed for finals**

For Minis teams, 1 player may be borrowed as long as the team has minimum 3 of their own players to make a total of 4.

FINAL SERIES - YOUTH ONLY

- No finals games for Minis (U5s/U6s) & Youth (U7s-U11s) as scores are not recorded
- Youth teams (U12s-U16s) will play 2 weeks of finals/playoffs for all competitions, unless otherwise determined by the Competition Coordinator.
- Generally, the format for finals is: Semi Finals - 1st v 4th and 2nd v 3rd, with the winners playing each other in the Grand Final. This format is subject to change at the discretion of the Competition Coordinator.
- Teams that do not qualify for finals will be invited to participate in friendly matches across the finals weeks, if interested.
- A player must play a minimum of five (5) games for their registered team during the regular season to qualify for finals.

Any games where a player has not signed on for, either due to lateness or forgetting, does not count as a game played.

PENALTIES

In the event of misconduct, suspensions will be awarded at the discretion of the Competition Coordinator.

Suspensions can apply for both on and off court incidents, you are responsible for your actions and behaviour at all times within the Centre.

Ryde YMCA uses the Football NSW Schedule of Disciplinary Penalties as a guide for warnings and suspensions

CHALLENGES

Any challenges made by a team towards another team i.e. suspected unregistered players playing or other match disputes must be done via email to sportprograms.rcsc@ymcansw.org.au within 24hrs of the completed game. Teams are also welcome to respectfully approach the Competition Coordinator on the day of the game to resolve issues such as suspected unregistered players or incorrect score.

FEEDBACK AND REPORTABLE CONDUCT PROCEDURE

The (acting) Team Captain may politely approach match officials to ask for clarification regarding rules and procedures at appropriate intervals (eg. quarter-time break). Teams are also encouraged to alert RCSC staff if they have any concerns during the game. After a game, teams wanting to register feedback or reportable misconduct about another player, team, referee or Centre staff will need to email sportprograms.rcsc@ymcansw.org.au within 48hrs of the completed game time.

PLEASE NOTE: That this is the correct way of registering feedback. Teams failing to comply with this and confronting referees, players or staff without adhering to the Code of Conduct may receive suspensions or dismissals from the competition.

All feedback will be taken seriously, and appropriate actions will be undertaken in the following weeks of competition. However, depending on the severity of the report, it may take longer to resolve.

Complaints involving staff members or very serious complaints will need to be emailed to emily.donkin@ymcansw.org.au

REFUNDS

Monies paid as Team Fee deposits, team fee balances and individual player registrations are **NON-REFUNDABLE** for change of mind.

Refund applications will be considered by the Centre Coordinator in the event of documented extenuating circumstances, or in the event that the competition does not go ahead due to insufficient registrations.

YMCA NSW will not be responsible for any competition days and/or rounds cancelled due to factors beyond our control, such as, Environmental Issues (flooding, heat, smoke, wind) or cancellations due to advice from Authoritative Directions (NSW Police, NSW Emergency Services, Local and State Governments and or any other national, state and/or local authority) and or Abandonment due to illegal activity (vandalism, sabotage or criminal and illegal activity). In the event of any such cancellations and/or Abandonment, YMCA NSW reserves the right to NOT Refund any fees, deposits, payments or any other costs incurred by individual participants and or teams, spectators, players and supporters.

FILMING AND PHOTOGRAPHY POLICY

As a YMCA NSW site, Ryde Community Sports Centre patrons are to abide by the YMCA NSW Filming and Photography Policy which has been designed to ensure all patrons and staff can feel safe at the Y. Any patron wishing to take photos or videos in the facility must first complete a Filming and Photography Form, available at RCSC Reception. This includes for taking photos your own children. This form only needs to be completed once for the season. Individuals wishing to take photos or videos then sign in and out at front reception each visit they are wanting to take photos/videos. Further information regarding the policy can be requested by contacting the Centre.

RULES + REQUIREMENTS

FNSW RULES APPLY UNLESS OTHERWISE STATED BELOW.

Referee reserves the right to alter these regulations below if deemed necessary.

INFORMATION FOR STAFF, OFFICIALS AND PLAYERS

Sign On	Managers/Coaches are responsible to fill out scoresheets 10 mins prior to game at the referees table. Late players must sign on before taking the court. Borrowed players must also write their names on scoresheet and indicate which team are registered in. See above on borrowing players. Players found signing on as another player would not be able to continue playing, and may result the game in a forfeit.
Forfeits & Late Starts	Teams failing to comply with sign on procedures or any form of prevention to start the game as scheduled will be penalized 1 goal per 3 minutes. Clock will still start at scheduled game time even if players are not ready to take the court. Clock will not be stopped or reset for the commencement of the game. 10 minutes grace allowed to each team after scheduled game time before a team forfeits the match. A team may commence a game with a minimum of 4 players. Teams not ready to play (i.e. scoresheets not filled out prior the game starting) will be penalized 2 points per minute. Where a team forfeits the score shall be recorded as 3 – 0 (Youth games only). Where both teams fail to appear with less than 4 players after 10 minutes, the game shall be declared a double forfeit. The score recorded as 0-0 for both forfeited teams. By mutual agreement between the teams a match may be played after the forfeit time has lapsed and if Referee agrees. All rules and regulations fall under the discretion of Football NSW.
Injuries	IMPORTANT: Please report all injuries and incidents immediately to Centre staff so that an Incident Form can be completed. Players are to contact the Centre as soon as possible in order to initiate an Insurance Claim. A Claim Form will be provided with instructions. Completed Claim Forms must be submitted to the insurer WITHIN 30 DAYS of the incident, in order to initiate the claim (additional receipts and details can be provided at a later time once the claim is initiated). If injuries and incidents are not sufficiently documented at the time, this may invalidate a subsequent insurance claim.
Zero Tolerance	Zero tolerance from players and parents towards staff, ball controllers, and referees . if occurs, disciplinary action will be made to players using FNSW disciplinary and regulations towards referee guidelines. Any abuse towards staff or referees, staff will take action to remove patron from the venue.

SUMMER FOOTBALL:

MATCH RULES SUMMARY

- A minimum of 4 players per team must be present for a game to start (3 for Minis). Teams that have less and delay kick off time goal penalty will be applied to late team.
- Any teams that have suspected unapproved/unregistered players, staff reserve the right to stop the game and remove the player from the court. This game may also be forfeited.
- All free kicks are indirect, except penalties
- Kick off and kick ins require all players to be 5 metres away from ball
- No offsides

Time Duration

- 14 minute halves for Youth
- 12 minute halves for Minis and Juniors

Goal scoring

- No goal can be scored from direct kick off, corners or kick in.
- Goal can be scored from any half off the field.
- Goal keepers can score but only off the feet not in hands
- When a free kick is issued, ball has to touch a team player before goal is scored

Goal Keeping

- Goal keeper has 4 seconds to release the ball when in possession
- If keeper releases the ball to a team mate, they cannot touch the ball again (until the opponent touches the ball again)
- Goal keepers can score but only off the feet not out of the hands
- Goal keeper can slide tackle but not leading with feet
- Goal kicks can't be kicked out of the hand, ball must hit the ground before kicked
- No floating goal keepers

Slide tackling

- No slide tackling in games
- Goal keeper can slide but not leading with feet

CODE OF CONDUCT

Honesty

- All borrowed equipment must be returned to centre staff
- All players must be fully registered prior to taking the court

Caring

- Should your team encounter a problem with the opposition, an umpire/referee or a spectator, please approach the RCSC Staff immediately in a polite manner.
- Addressing the situation during the game will provide the best opportunity to rectify any problems. Should you feel that your complaint is not dealt with in a satisfactory manner by game night staff, please contact the Centre Coordinator, sheree.napper@ymcansw.org.au.
- Management has the right to abandon games for safety of players, officials & spectators.
- Teams can request management or front desk staff to watch their game as an independent witness.

Respect

- At no time will aggressive, insulting or dangerous behaviour be tolerated.
- No fighting or aggressive behaviour within the complex whatsoever
- No swearing, disrespecting behaviour, direct or indirect comments on court, or towards players/officials/spectators/complex staff
- Use of derogatory language based on gender, race or ability will result in dismissal from the competition
- No spitting within the complex whatsoever
- The referee will have the final call and must be shown respect at all times
- All players/coaches will respect the direction of YMCA staff at all times

Responsibility

- Players/spectators must not be under the influence of any alcoholic or drug substances or furthermore bring such\ substances onto the premises
- Spectators and children are welcome at the RCSC Y. However, supervision is the responsibility of the Parents/Guardians. We aim to keep our patrons, players and umpires safe and ask that any guests of our players be seated during all games being played. Persons under 12 years of age must be directly supervised by an adult at all times.
- All animals (with the exception of Service Animals)

- are not permitted within the Centre
- ALL Player/Coach/Manager/Spectators who fail to abide by Competition Rules and the Code of Conduct will be subject to disciplinary review and action (including Official Warning, game suspensions and bans from the centre.
- It is the responsibility of the captain/coach/manager to ensure players are signed in on the team sheet prior to every game
- Complex staff will record all infringements and notify players involved should this occur

Safety

- The YMCA is committed to ensuring the provision of safe environments for children, youth, vulnerable adults and families
- Photography/Videography is not permitted within the Centre unless written permission has been granted from staff
- Patrons are encouraged to report any safety concerns to RCSC Staff immediately